

Adobe Premiere 2026 Advanced Level

: 1 : FMC_PREM-ADV : 2026 : Company Event

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Learn advanced Adobe Premiere 2026 techniques for professional video production, including visual effects, AI-powered masking, color correction, motion graphics, compositing, and high-quality media delivery workflows.

This 1-day course provides a focused overview of advanced tools, features, and production flow for using Premiere 2026. The course is an ideal combination of instructor-led demonstration and hands-on practice covering advanced visual effects and AI masking, professional color correction, dynamic titles and Motion Graphics Templates, and high-end compositing and delivery. You will learn to use Premiere 2026's powerful real-time video and audio editing tools to give you precise control over virtually every aspect of your production.

Note: The curricula below comprise activities typically covered in a class at this skill level. The instructor may, at his/her discretion, adjust the lesson plan to meet the needs of the class.

Updated Oct. 2026

Company Events

These events can be delivered exclusively for your company at our locations or yours, specifically for your delegates and your needs. The Company Events can be tailored or standard course deliveries.

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Professionals interested in creating videos using Adobe Premiere 2026.

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- **After completing this course, learners will be able to:**

 - Create advanced visual effects and AI-powered masks.
 - Perform professional color correction and grading.
 - Design dynamic titles and motion graphics templates.
- Apply advanced compositing and green screen techniques.
 - Streamline video editing workflows and asset management.
 - Export and deliver high-quality video content for multiple platforms.

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■ Practical working knowledge of computers and basic Mac OS X or Windows skills.	None
■ Premiere 2026 Introduction class or equivalent experience is recommended.	

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None

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Lesson 1: Advanced Visual Effects ; AI Masking

- Effect keyframing, motion paths, and saving custom presets
- AI Powered Object Masking and automatic tracking
- Using Nesting, Adjustment Layers, and Render ; Replace workflows

Lesson 2: Professional Color Correction ; Lumetri Workflows

- Managing Log/RAW footage and auto-color management
- Reading Lumetri Scopes (Vectorscope, Waveform, Parade)
- AI Auto-Color, AI Comparison View, and Shot Matching
- Secondary color corrections, HSL Secondary keying, and LUT creation

Lesson 3: Dynamic Graphics, Titles ; Motion Graphics Templates (MOGRTs)

- Custom title creation using the Properties Panel and Type/Shape tools
- Working with Track Styles, Responsive Design, and Redesigned Shape Masks
- Creating reusable Motion Graphics Templates (.mogrt) for Essential Graphics

Lesson 4: High-End Compositing ; Multi-Format Delivery

- Keying green screen footage using Ultra Key
- Blending modes, Alpha channels, and track mattes
- Advanced export workflows, Media Encoder queuing, Content Credentials, and HDR delivery

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